# Yash Jangid

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## TECHNICAL SKILLS

Languages: C++, Python, TypeScript, SQL, HLSL, C#, C, JavaScript, HTML/CSS

Distributed Systems & Infrastructure: Docker, Kubernetes, AWS, Azure, Nginx, Kafka, WebRTC, WebSockets, gRPC

Machine Learning & LLMOps: PyTorch, Transformers, LangChain, Llama.cpp, MCP, RAG, ONNX, OpenCV, FastAPI

Databases & Vector Search: PostgreSQL, Redis, MongoDB, MySQL, Neon, Supabase, Firebase, Pinecone, Typesense, BullMQ

Tools & Frameworks: Node.js, Next.js, Poetry, Linux, Git/GitHub, CI/CD, Shell Scripting, Databricks Core CS & Systems: Data Structures & Algorithms, System Design, Multi-threading, Memory Management, Distributed Systems, OOPs

## PROJECTS & ENGINEERING EXPERIENCE

## AirDelivery.site | WebRTC, WebSocket, Next.js, Cloudflare

June 2025 - Present

- Architected a P2P file delivery system scaling to 1.2M API requests with 99.9% availability across global regions.
- Engineered a zero-copy streaming disk I/O mechanism to bypass RAM bottlenecks, enabling 200+ Mbps transfers.
- Optimized NAT traversal using custom signaling for 30,000+ users with zero server bandwidth cost.

## Cobbic - Microservices Backend | Next.js, Redis, Typesense, Docker, BullMQ

July 2025 - Present

- Developed a microservices social backend achieving O(1) read access via a Redis fanout-on-write strategy.
- Built a typo-tolerant search engine using Typesense and semantic ranking via **ONNX vector embeddings**.
- Containerized full-stack deployment via Docker/Nginx on AWS, handling 300+ users in the first week of production.

## **ProtoPulse-Core** $\mid C++, TCP \ Sockets, FFmpeg, Multithreading$

Mar. 2025

- Engineered a high-performance C++ streaming protocol with 90% bandwidth reduction via FFmpeg (H.264).
- Implemented lock-free synchronization and manual memory management for concurrent video/audio/chat streams.
- Optimized packet ordering and raw byte-stream handling at the socket level to minimize transport-layer latency.

# Real-Time AI Speech Translation | FastAPI, Whisper, PyTorch, CUDA, WebSockets

Nov. 2025

- Optimized CUDA inference pipelines for Faster-Whisper, achieving sub-150ms latency for real-time speech processing.
- Integrated neural synthesis with FastAPI WebSockets to support seamless cross-language video interactions.
- Architected the system for low-latency streaming inputs, prioritizing long-context memory retention.

#### **3D Fluid Simulation** | *Unity, SPH, HLSL, GPGPU*

Jan. 2025

- Simulated 16K+ particles at 24M operations/sec using Smoothed Particle Hydrodynamics and Compute Shaders.
- Eliminated CPU overhead by parallelizing physics logic across GPU cores, maintaining a stable 60 FPS.

## ACHIEVEMENTS & HONORS

- Awarded both Best Full Stack Developer and Best Coder distinctions by CSE AIML (2025).
- Certified AWS Cloud Practitioner, Neural Networks (Andrew Ng), AI for Everyone certifications.
- Scaled AirDelivery to 1.2M global requests across US, India, and Germany within 6 months of launch.

# EDUCATION

## **KIET Group of Institutions**